



CSCI 1302 Project 2

<b>TEST CASE 1:</b> X chooses 3 (no error)	0	1
<i>Human vs. Human</i> O chooses 8 (no error)	0	1
X chooses 7 (no error)	0	1
O chooses 4 (no error)	0	1
X chooses 5 (no error)	0	1
Game Over! Player X wins!	0	1
<b>TEST CASE 2:</b> Play the game with no errors.	0	1
<i>Human vs. Naïve</i> Play the game again with no errors.	0	1
<b>TEST CASE 3:</b> Play the game and either lose or draw with no errors.	0	1
<i>Human vs. Cutthroat</i> Play again and either lose or draw with no errors.	0	1
<b>TEST CASE 4:</b> Let the game play and naïve should draw or lose.	0	1
<i>Naïve vs. Cutthroat</i> Let the game play again and naïve should draw or lose.	0	1
<b>TEST CASE 5:</b> Let the game play and it should draw.	0	1
<i>Cutthroat vs. Cutthroat</i>		